

Technology In the Classroom

Using technology frequently in the classroom is the way of the future. In classrooms today - technology is used minimally. At least in the classrooms I have been in. This usually is the effect of only having six or less computers to each room. However, I think incorporating the use of computers as much as possible into the classroom have positive benefits. I plan on doing this by using webquests when researching topics, short videos to help with comprehension of reading, typing reports and even math games for students who may finish math early. Even with six computers in a classroom of thirty students, I believe computers can have a positive outcome and learning can be heightened. For this to be successful, there does need to be impeccable classroom management in place and clear guidelines for computer use.

I included two webquests I created. One was for a third grade class. Part of the third grade curriculum is writing reports. The class I was interning for rarely used their 6 computers and I thought a webquest would help this group of students because all the information they needed would already be collected for them in the webquest. I had students work in groups for this task and reflecting back - I think this may have worked better individually. Students were incredibly excited about the webquest and I found when they were back at the computers in their groups they spent more time looking and talking about the pictures than finding information for their reports.

Students loved this activity and it helped bring so much information into the classroom that would have otherwise been hard to find. Students were able to watch short videos in the webquest and listen to what their sea animal sounded like. For the students - it really helped get them excited about writing a report!